Arcadia Quick Tournament: April 7th

On Monday, April 7 the Arcadia Chess Club will sponsor another USCF quick-rated tournament. The tournament will begin at 7:15 PM. The entry fee is \$5 per person.

If you would like to play in this event, please arrive in the Skittles Room by 7:00 PM. If you plan to play but cannot make it by 7, please leave a note on the Arcadia Chess Club website. <u>Be sure to bring your chess set and clock.</u>

The tournament will consist of four or five double rounds (one white and one black versus each opponent) for a total of 8-10 games. The time limit for each game will be 10 minutes per player. Although the tournament will be USCF-rated, the results will be quick-rated only, and will not affect standard tournament ratings. The tournaments will take place in the large room adjacent to the main tournament area. All participants must be USCF members (If necessary, USCF membership can be purchased immediately prior to the event). Because the games will be USCF quick-rated, please note that the touch move rule will be in effect.

First prize will be 75% of the entry fees plus choice of one item from a large box of approximately 70 new and used chess books and DVDs. Second prize will be the choice of one item from the box. It is also possible that, if relevant, one or more prizes will be offered for lower rating divisions such as under-1500. These tournaments will be organized by Mike Carlson.

REVISED CRITERIA FOR ELIGIBILITY

- 1. Players in the main tournament can enter the quick event if they request a bye before 5 PM on the day of the event.
- 2. Players who are not entered in the main tournament (i.e., those who never entered or who dropped out) also qualify for the quick tournament.
- 3. Players who finish their main tournament games by 7:10 PM may opt to play in the quick event.
- 4. Players in the main tournament whose opponent does not show up or who otherwise have non-requested by swill likewise be allowed to participate in the quick event.

We look forward to serving your chess needs through these quick-rated events!